	Information Technology Policies Manual	Policy Number	IT-17
جامعة الإمارات العربية المتحدة United Arab Emirates University		Effective Date	12-Aug-2018
	Subject	Most Recent Review Date	15-Apr-2018
UAEU	Gaming Policy	Due Date for Next Review	01-Sep-2021
	Responsible Office: Chief Information Officer	Page Number	1 of 1

17. Gaming Policy

Overview

As the speed and availability of the network has increased, the use of the network has spread to include more recreational use. Due to the increased number of networked computers and demand of online gaming on campus, it has become a necessary to create a support policy for these items.

Scope

This policy applies to all UAEU Students

Objective

The purpose and objective of this policy is to ensure that UAEU defines, develops and implements adequate controls for managing gaming connections.

Policy

1. Only games which content are approved and evaluated by Student Affairs Department can be allowed.

2. Requests to open a particular game should come to DoIT through Students Affairs Department and not as individual students request.

3. Only games with low risk level (1-2 firewall classification) allowed.

4. Games allowed only at students' dorms.

5. DoIT will maintain the ports open for the required games based on available resources.

6. DoIT will offer no troubleshooting or support for the network or online-computer games or gaming console, beyond ensuring the network available and required port is open.